

The University of Texas at Tyler  
Bachelor of Science in Computer Information Systems

## Syllabus

<b>Course Number:</b>	COSC 4375
<b>Course Title:</b>	Information Systems Design Project
<b>Course Description:</b>	An integrated perspective of the problems in today's information systems environment, concentration on contemporary design, methodologies, and considerations unique to users of computers and information systems.
<b>Pre-requisites:</b>	COSC 3315, COSC 1337/1137 COSC 3385, GENB 3370
<b>Credits:</b>	3
<b>Text(s):</b>	John G. Burch, <i>Systems Analysis, Design, and Implementation</i> (Boyd & Fraser Publishing Company, ISBN0-87835-818-8)
<b>Languages Used: (If applicable)</b>	This is not a programming course, but various programming languages are reviewed to demonstrate appropriate designing, coding, and testing procedures. These languages include: <ul style="list-style-type: none"> <li>• VB.NET</li> <li>• ASP.NET</li> <li>• ADO.NET</li> <li>• Object-oriented COBOL</li> <li>• SQL</li> <li>• VBA</li> </ul>
<b>Topics:</b>	<p>Systems Development Methodologies and Modeling.</p> <p>Project Management Techniques and Systems Planning.</p> <p>Systems Analysis.</p> <p>General Systems Design and Systems Evaluation.</p> <p>Designing Input/Output, Processing, and Database.</p> <p>Designing Systems Controls and the Technology Platform.</p> <p>Software Development, Design, and Coding.</p> <p>Software Testing, Implementation, and Maintenance.</p>
<b>Additional Materials:</b>	<ul style="list-style-type: none"> <li>• On occasion, if some concept or technique is difficult to understand, handouts are provided to enhance and extend material presented in class.</li> </ul> <p>Parts of the lecture material include concepts not covered in the textbook, such as computer ethics, specific needs applicable to the business world, quality assurance, and team work.</p>

<b>Evaluation Method: (only items in dark print apply)</b>	
<b>1. Examination/Quiz</b>	<b>2. Homework</b>
<b>3. Paper/Report</b>	<b>4. Computer Program</b>
5. Project	6. Presentation
7. Class Participation	8. Peer Review

<b>Course Objectives<sup>1</sup>: By the end of this course students are expected to:</b>	
1.	To apply development methodologies, such as SDLC, RAD, and Prototyping. [1,2,4]
2.	To use various modeling tools, such as DFD, ERD, State Transition, and Structure Diagrams. [1,2,3,4]
3.	To create and run JAD sessions. [1,3]
4.	To understand how business process reengineering (BPR) and strategic systems planning interrelate. [1,2,3,4]
5.	To perform systems analysis and use various fact-finding techniques in order to determine user requirements. [1,2,3,4]
6.	To outline general systems design alternatives. [1,2,3,4]
7.	To ascertain the optimum systems design alternative using feasibility, strategic, quality, and financial factors. [1,2,3,4]
8.	To create a detailed, functional systems design, which is the “blueprint” of the systems project. [1,2,3,4]
9.	To design the software that supports the functional systems design and perform structured software design walkthroughs. [1,2,3,4]
10.	To code the program design using proper software engineering procedures. [1,2,5]
11.	To build test plans to verify the accuracy, integrity, maintainability, and extensibility of the software. [1,2]
12.	To implement a working system in a real-world organization using suitable conversion methods. [4]
13.	To employ effective training methods.
14.	To know how to perform systems maintenance and use change management systems (CMS).
15.	To recognize the need to carry out post-implementation reviews.

<b>Relationship to Program Outcomes: (only items in dark print apply )<sup>2</sup></b>
<b>This course supports the following Computer Information Systems Program Outcomes, which state that our students at the time of graduation are expected to:</b>
<b>1. Be prepared to contribute immediately as information systems professionals. [1-15]</b>
<b>2. Be able to design and implement information systems that satisfy user requirements. [1-15]</b>
<b>3. Demonstrate effective written, visual, and oral communication skills. [1-15]</b>
<b>4. Understand the global context in which computer information systems are practiced including:</b>
<b>a. Contemporary issues related to business and technology</b>
<b>b. The impact of computers on society</b>
<b>c. The role of ethics in the practice of information systems profession. [1-15]</b>
<b>5. Be able to contribute effectively as members of systems development teams. [1-15]</b>
<b>6. Recognize the need to pursue continued learning throughout their professional careers. [1-15]</b>
<sup>2</sup> Numbers in brackets refer to course objective(s) that address the Program Outcome.

Prepared By: John Burch	Date: 11/10/2004
	Revised: